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**III Year - I Semester**

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# UNIX AND SHELL PROGRAMMING

**OBJECTIVES:**
- Written technical communication and effective use of concepts and terminology.
- Facility with UNIX command syntax and semantics.
- Ability to read and understand specifications, scripts and programs.
- Individual capability in problem solving using the tools presented within the class. Students will demonstrate a mastery of the course materials and concepts within in class discussions.

## UNIT-I
Introduction to unix-Brief History-What is Unix-Unix Components-Using Unix-Commands in Unix-Some Basic Commands-Command Substitution-Giving Multiple Commands.

## UNIT-II
The File system –The Basics of Files-What's in a File-Directories and File Names-Permissions-I Nodes-The Directory Hierarchy, File Attributes and Permissions-The File Command knowing the File Type-The Chmod Command Changing File Permissions-The Chown Command Changing the Owner of a File-The Chgrp Command Changing the Group of a File.

## UNIT-III
Using the Shell-Command Line Structure-Met characters-Creating New Commands-Command Arguments and Parameters-Program Output as Arguments-Shell Variables- -More on I/O Redirection-Looping in Shell Programs.

## UNIT-IV
Filters-The Grep Family-Other Filters-The Stream Editor Sed-The AWK Pattern Scanning and processing Language-Good Files and Good Filters.

## UNIT-V
Shell Programming-Shell Variables-The Export Command-The Profile File a Script Run During Starting-The First Shell Script-The read Command-Positional parameters-The $? Variable knowing the exit Status-More about the Set Command-The Exit Command-Branching Control Structures-Loop Control Structures-The Continue and Break Statement-The Expr Command: Performing Integer Arithmetic-Real Arithmetic in Shell Programs-The here Document(<<)-The Sleep Command-Debugging Scripts-The Script Command-The Eval Command-The Exec Command.

**UNIT-VI**

The Process-The Meaning-Parent and Child Processes-Types of Processes-More about Foreground and Background processes-Internal and External Commands-Process Creation-The Trap Command-The Stty Command-The Kill Command-Job Control.

**OUTCOMES:**
- Documentation will demonstrate good organization and readability.
- File processing projects will require data organization, problem solving and research.
- Scripts and programs will demonstrate simple effective user interfaces.
- Scripts and programs will demonstrate effective use of structured programming.
- Scripts and programs will be accompanied by printed output demonstrating completion of a test plan.
- Testing will demonstrate both black and glass box testing strategies.
- Project work will involve group participation.

**TEXT BOOKS:**

1. The Unix programming Environment by Brain W. Kernighan & Rob Pike, Pearson.
2. Introduction to Unix Shell Programming by M.G.Venkateshmurthy, Pearson.

**REFERENCE BOOKS:**

Unix and shell programmingby B.M. Harwani, OXFORD university press.